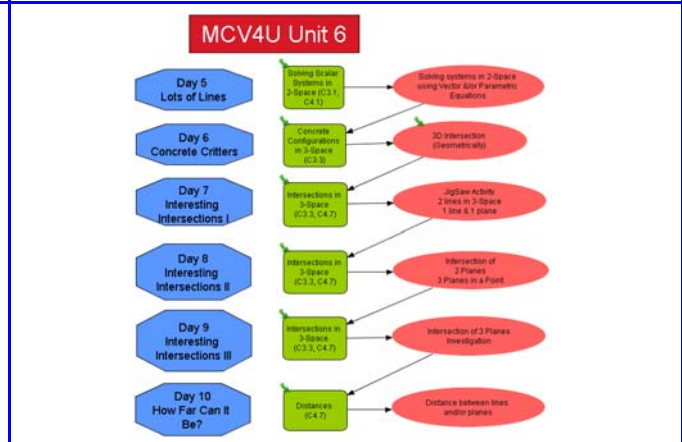
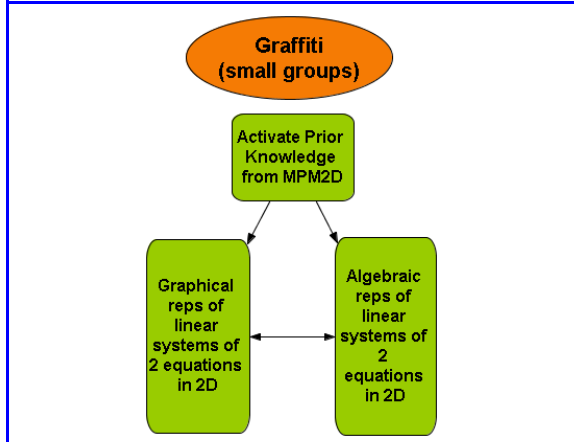
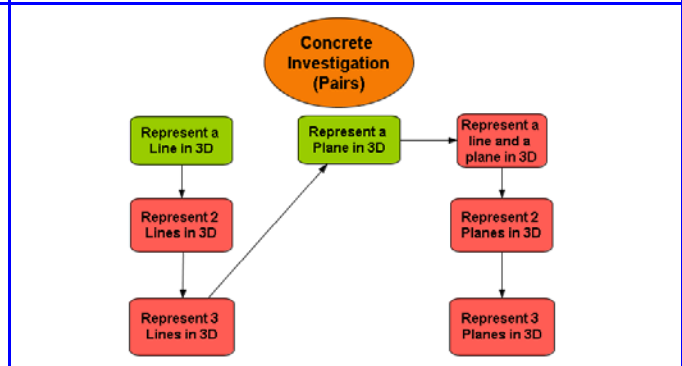
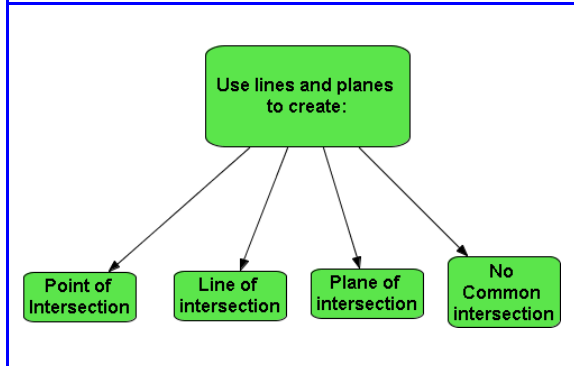
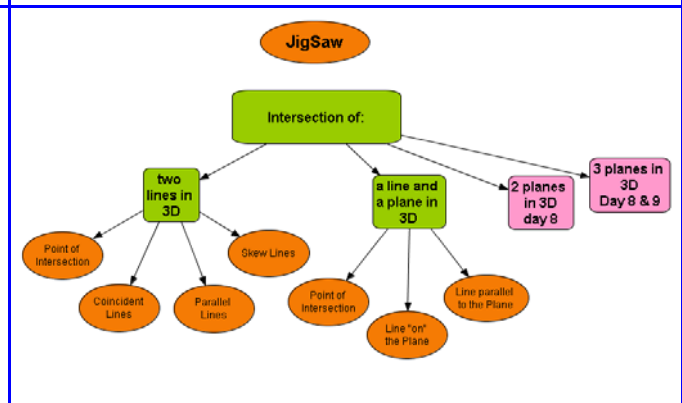
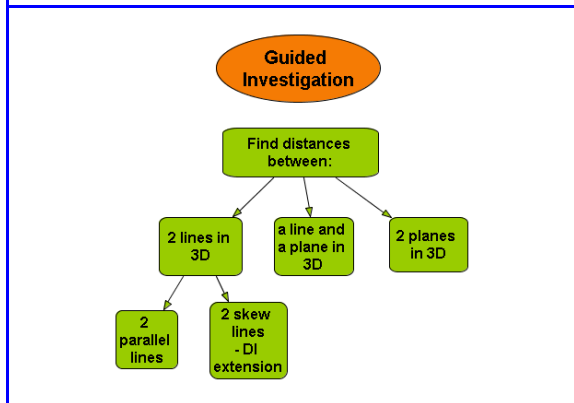
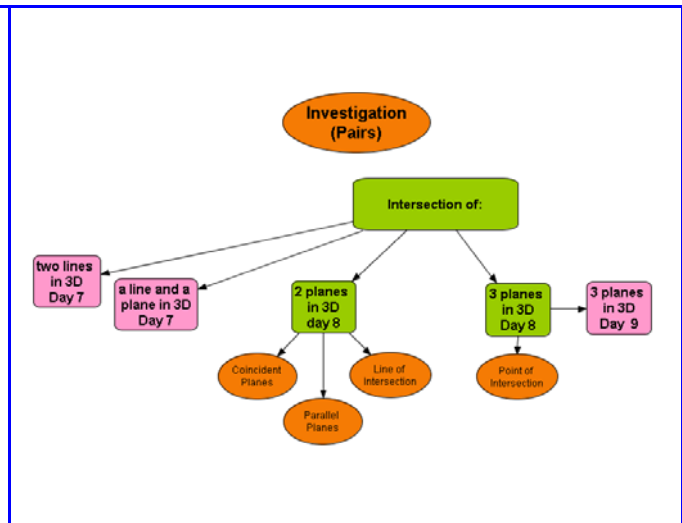
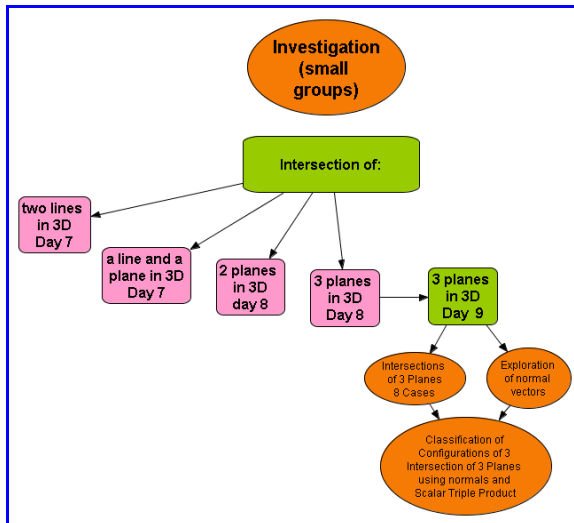


## Lesson Outline

<b>Big Picture</b>			
Students will:			
<ul style="list-style-type: none"> <li>represent lines and planes in a variety of forms and solve problems involving distances and intersections;</li> <li>determine different geometric configurations of lines and planes in three-space;</li> <li>investigate intersections of and distances between lines and/or planes.</li> </ul>			
Day	Lesson Title	Math Learning Goals	Expectations
1	Lines in Two-Space <i>(lesson not included)</i>	<ul style="list-style-type: none"> <li>Recognize that a linear equation in two-space forms a line and represent it geometrically and algebraically.</li> <li>Represent a line in two-space in a variety of forms (scalar, vector, parametric) and make connections between the forms.</li> </ul>	C3.1, C4.1
2	Lines in Three-Space <i>(lesson not included)</i>	<ul style="list-style-type: none"> <li>Recognize that a line in three-space cannot be represented in scalar form.</li> <li>Represent a line in three-space in a variety of forms (vector and parametric) and make connections between the forms.</li> </ul>	C4.2
3	Planes in Three-Space <i>(lesson not included)</i>	<ul style="list-style-type: none"> <li>Recognize that a linear equation in three-space forms a plane and represent it geometrically and algebraically.</li> <li>Determine through investigation geometric properties of planes including a normal to a plane.</li> <li>Determine using the properties of the plane the scalar, vector, and parametric equations of a plane.</li> </ul>	C3.2, C4.3, C4.5
4	Repeating Planes <i>(lesson not included)</i>	<ul style="list-style-type: none"> <li>Determine the equation of a plane in its scalar, vector, or parametric form given another of these forms.</li> <li>Represent a line in three-space by using the scalar equations of two intersecting planes.</li> </ul>	C4.6, C4.2
<b>Refer to Smart Ideas file (Overview.ipr) for a flowchart of the concepts covered on Days 5 through 10.</b>			
5	Lots of Lines	<ul style="list-style-type: none"> <li>Recognize that a linear equation in two-space forms a line represent it geometrically and algebraically.</li> <li>Recognize that the solution to a system of two linear equations in two-space determines a point in two-space, if the lines are not coincident or parallel.</li> <li>Solve and classify solutions to systems of equations in two-space in vector and parametric forms and understand the connections between the graphical and algebraic representations.</li> </ul>	C3.1, C4.1 CGE 2b, 2d, 3c
6	Concrete Critters	<ul style="list-style-type: none"> <li>Determine through investigation different geometric configurations of combinations of up to three lines and/or planes in three-space.</li> <li>Classify sets of lines and planes in three-space that result in a common point, common line, common plane or no intersection.</li> </ul>	C3.3 CGE 2c, 3c, 5a
7	Interesting Intersections I	<ul style="list-style-type: none"> <li>Determine the intersections of two lines, and a line and a plane in three-space given equations in various forms and understand the connections between the geometric and algebraic representations.</li> </ul>	C3.3, C4.7 CGE 3c, 4f

Day	Lesson Title	Math Learning Goals	Expectations
8	Interesting Intersections II	<ul style="list-style-type: none"> <li>Determine the intersections in three-space of two planes and three planes intersecting in a unique point given equations in various forms and understand the connections between the graphical and algebraic representations of the intersection.</li> </ul>	C3.3, C4.3, C4.4, C4.7 CGE 3c, 4f
9	Interesting Intersections III  <i>Presentation</i> <i>Software file:</i> Intersection of 3 PLanes	<ul style="list-style-type: none"> <li>Determine the intersections of three planes in three-space given equations in various forms and understand the connections between the graphical and algebraic representation of the intersection.</li> <li>Recognize that if <math>\vec{a} \cdot \vec{b} \times \vec{c} \neq 0</math> is true then the three planes intersect at a point.</li> <li>Solve problems involving the intersection of lines and planes in three-space represented in a variety of ways.</li> </ul>	C4.4, C4.7 CGE 2b, 2d, 3c
10	How Far Can It Be?	<ul style="list-style-type: none"> <li>Calculate the distance in three-space between lines and planes with no intersection.</li> <li>Solve problems related to lines and planes in three-space that are represented in a variety of ways involving intersections.</li> </ul>	C3.3, C4.3, C4.7 CGE 2b, 2d, 3c
11	Jazz Day		
12–14	Summative Assessment Units 5 and 6		

# Smart Ideas Files





75 min

**Math Learning Goals**

- Recognize that a linear equation in two-space forms a line represent it geometrically and algebraically.
- Recognize that the solution to a system of two linear equations in two-space determines a point in two-space if the lines are not coincident or parallel.
- Solve and classify solutions to systems of equations in two-space in vector and parametric forms and understand the connections between the graphical and algebraic representations.

**Materials**

- BLM 6.5.1
- chart paper and markers

**Assessment Opportunities**

**Minds On... Groups → Graffiti**

Prepare and post nine sheets of chart paper each with a system of two equations (BLM 6.5.1).

Each group solves two of the three types of systems and summarizes the third type.

**Curriculum Expectation /Observation/Mental Note:** Observe students' understanding of the concepts.

In heterogeneous groups of three or four (total nine groups), students visit three consecutive stations, working with systems of equations having a unique solution, representing two coincident lines, and representing parallel lines. At the first station, each group solves the system graphically. Then each group moves clockwise one station and solves the system at this station algebraically. Finally, each group moves clockwise one station and by observing and reasoning about the graphical and algebraic work completed, students write a summary of the connections between the algebraic and graphical representations of the system.

**Groups → Gallery Walk**

Groups visit the next three stations to consolidate their findings.

Refer to Smart Ideas file [Overview.ipr](#) for a flowchart of the concepts covered in lessons 5 through 10.

See pp. 30–33 of *Think Literacy: Cross-Curricular Approaches, Grades 7–12* for more information on graphic organizers.

**Action!**

**Whole Class → Discussion**

Lead a discussion of algebraic solutions of systems of two equations in two-space (scalar and parametric, parametric and parametric, vector and vector). See teacher BLM 6.5.1 for examples.

**Mathematical Process Focus:** Representation – Students represent linear systems in two-space graphically and algebraically.

**Consolidate Debrief**

**Pairs → Graphic Organizer**

Students summarize the possible solutions resulting from solving systems of equations in 2-D in various forms and the connections between the graphical and the three algebraic representations of systems of two equations in two-space.

**Home Activity or Further Classroom Consolidation**

Complete assigned practice questions.

Choose consolidation questions based on observations of need.

Practice

## 6.5.1: Systems of Equations in 2-D (Teacher)

### Minds On...

#### For Graffiti Activity



One point	Coincident	Parallel
1. $2x + y = -1$ $3x - y = -4$	2. $y = 3x - 5$ $6x - 2y - 10 = 0$	3. $y = \frac{2}{5}x - 2$ $2x - 5y = 20$
4. $3x - y = -10$ $2x + 3y = 8$	5. $y = \frac{1}{4}x + 1$ $2x - 8y = 2$	6. $y = 5$ $5y - 15 = 0$
7. $2x - 3y = 9$ $3x + 4y = 5$	8. $x - 2y = 3$ $2x - 4y - 6 = 0$	9. $6x - 2y = 8$ $y = 3x + 1$

### Action!

#### For Teacher-led Instruction

Scalar and Parametric	Parametric and Parametric	Vector and Vector
L1: $x - 2y = 3$  L2: $x = \frac{t}{3}$ $y = 2 - t$	L1: $x = \frac{t}{2}$ $y = -1 - t$ L2: $x = \frac{8}{3}$ $y = s + 4$	L1: $\vec{r} = (1, -2) + t(1, 3)$ L2: $\vec{r} = (0, -5) + s(1, 3)$



75 min

**Math Learning Goals**

- Determine through investigation different geometric configurations of combinations of up to three lines and/or planes in three-space.
- Classify sets of lines and planes in three-space that result in a common point, common line, common plane, or no intersection.

**Materials**

- BLM 6.6.1, 6.6.2, 6.6.3
- card stock
- straws OR pipe cleaners OR wooden skewers

**Assessment Opportunities**

**Minds On... Pairs Share → Review**

**Curriculum Expectation/Observation/Mental Note:** Circulate, listen, and observe for student’s understanding of this concept as they complete BLM 6.5.1.

Students coach each other as they complete the solutions to the systems of equations (BLM 6.6.1). A coaches B, and B writes, then reverse.

**Whole Class → Discussion**

Review three possible solutions from previous day’s intersection of lines in two-space (point of intersection, parallel lines, coincident lines).

Invite suggestions on what would be the same/different/new if solving for the intersection of two lines in three-space.

For Pair/Share: one handout and one pencil per pair.

Teachers may wish to have students work in small groups instead of pairs.

Differentiating instruction: Use the graphic organizer to provide scaffolding.

**Action! Pairs → Investigation/Experiment**

**Mathematical Process Focus:** Representing

Students represent geometrically lines and planes in three-space (BLM 6.6.2). They use concrete materials to model and/or construct as many different possibilities of intersections (or non-intersections) using up to three lines and/or planes.

Students describe each possibility briefly and sketch what it looks like BLM 6.6.2.

**Consolidate Debrief Small Groups → Graphic Organizer**

Students complete their choice of a graphic organizer to summarize the various outcomes of lines and planes that result in a single point of intersection, a line of intersection, a plane, or no common intersection (BLM 6.6.3).

**Whole Class → Summary**

Share results of investigation and graphic organizer task.

**Home Activity or Further Classroom Consolidation**

Bring to class the next day interesting visual examples, e.g., photos, newspaper clippings, physical objects, of real-life intersections of lines and planes.

Consider preparing a visual display of the examples to be used over the next several days.

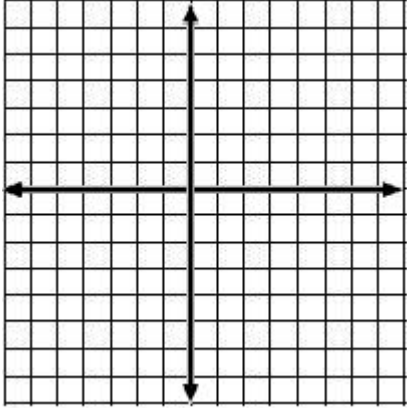
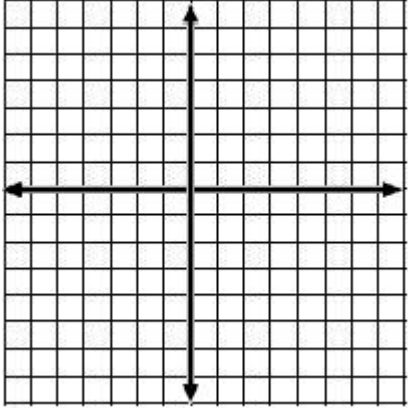
*Application*

## 6.6.1: Pair/Share – Don't Double Cross the Line

### Instructions

A solves question A, B coaches

B solves question B, A coaches

Question A	Question B
$x = 5s$ $y = 7s$ $(x, y) = (1, 7) + t(3, 7)$	$(x, y) = (3, 9) + t(2, 5)$ $(x, y) = (-5, 6) + s(3, -1)$
	

## 6.6.2: Intersection Investigation

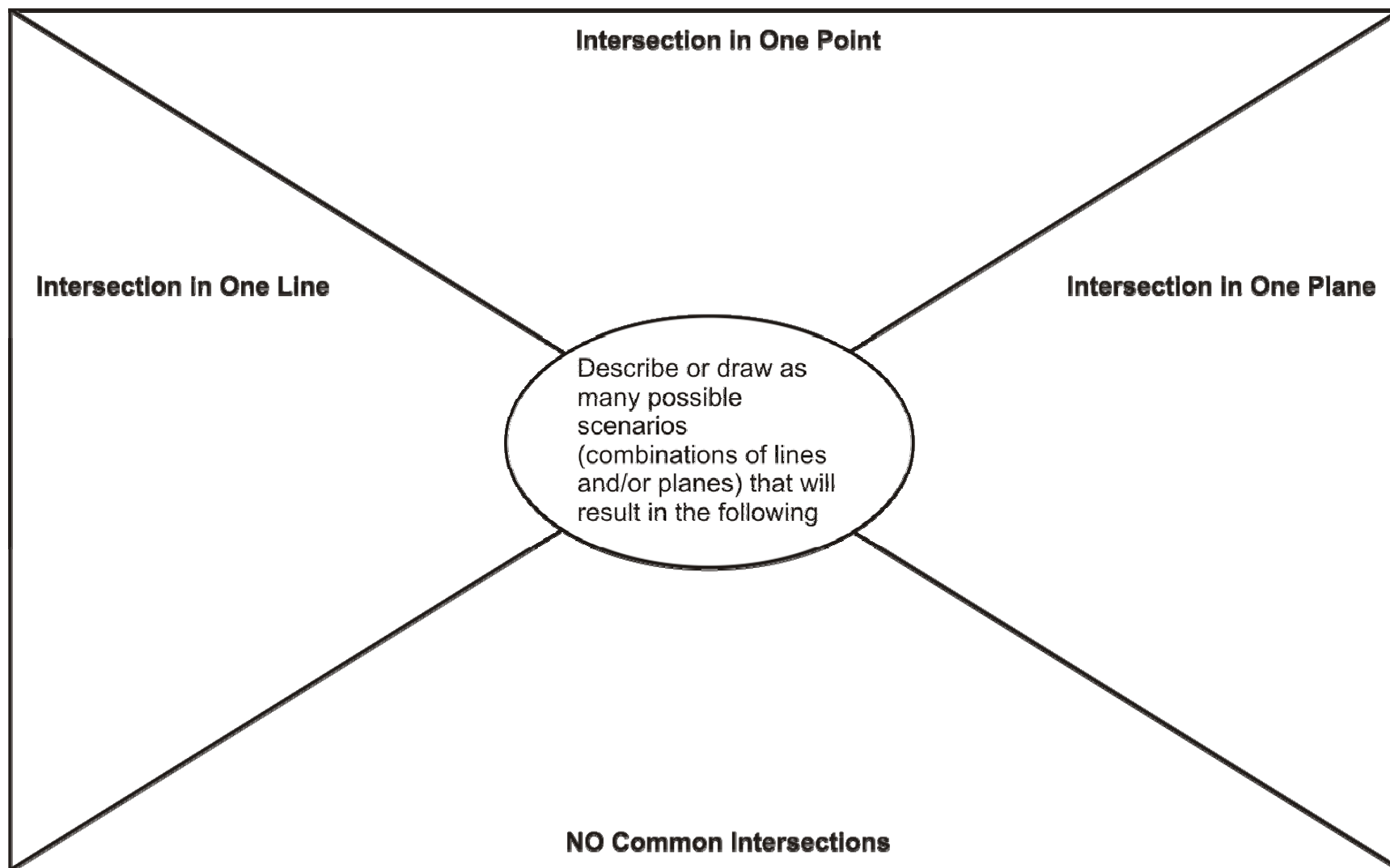
Use concrete materials to model and/or construct as many different possibilities of intersections (or non-intersections) using up to three lines and/or planes. Make a sketch and describe what it looks like.

Combination	Sketch and Description(*)			
2 Lines	*	*	*	*
3 Lines	*	*	*	*
1 Line + 1 Plane	*	*	*	*
2 Planes	*	*	*	*
3 Planes	*	*	*	*



### 6.6.3: Intersection Convention

Summarize the various outcomes of lines and planes that result in an intersection of: a single point, a line, a plane, or no common intersection at all.





**Math Learning Goals**

- Determine the intersections of two lines, and a line and a plane in three-space, given equations in various forms and understand the connections between the geometric and algebraic representations.

**Materials**

- BLM 6.7.1, 6.7.2

**Assessment Opportunities**

**Minds On... Whole Class → Discussion**

Lead a discussion in which students identify four possible representations of a system of two lines in three-space (one point, coincident, parallel, skew) and three possible representations of a system of a line and a plane in three-space (one point, coincident and parallel).

Refer to Smart Ideas™ file [Overview.ipr](#) for details of representations.

**Action! Groups → Jig Saw**

**Learning Skills Teamwork/Observation/Rubric/Written Note:** Circulate and make note of students’ teamwork performance.



Form heterogeneous groups of at least four students per home group. Assign four experts using numbered heads. Students solve systems of two equations in three-space. Use an assortment of parametric and vector forms (BLB 6.7.1).

Use the pictures students collected for home extension Day 6 to demonstrate relevant scenarios.

- **Expert Group 1** solves a system of two lines with one point of intersection and a system of a line parallel to a plane.
- **Expert Group 2** solves a system of two parallel distinct lines and a system of a line that intersects the plane.
- **Expert Group 3** solves a system of two lines coincident lines and a system of a line parallel to a plane.
- **Expert Group 4** solves a system of two skew and a system of a line in the plane.

If home groups contain more than four students, ensure that the expert groups are equally balanced.

Students return to home groups and share and summarize findings using a graphic organizer (BLM 6.7.2).

Reference the eLearning Ontario “toolkit” for graphing lines and planes in 3-D.

**Mathematical Process Focus: Communicating:** Students communicate their understanding of the various permutations of systems of equations of two lines and a line and a plane in three-space.

**Consolidate Debrief Whole Class → Discussion**

Lead a discussion to verify that students understand all possible scenarios of systems of two lines in three-space and of systems of a line and a plane in three-space.

**Home Activity or Further Classroom Consolidation**

Complete assigned practice questions.

Describe the pictures gathered in the previous lesson according to the types of systems encountered in this lesson.

Choose consolidation questions based on observations of need.

*Practice*

## 6.7.1: Sample Systems of Equations (Teacher)



System of Two Lines	Systems of a Line and a Plane
<p><b>Group 1:</b> Solve the following system.</p> $(x, y, z) = (-5, 2, -7) + t(3, 2, 6)$ $x = s \quad y = -6 - 5s \quad z = -3 - s$ $s, t \in \mathfrak{R}$	<p><b>Group 1:</b> Solve the following system.</p> $x = 5 + t \quad y = 4 + 2t \quad z = 7 + 2t$ $2x + 3y - 4z + 7 = 0$ $t \in \mathfrak{R}$
<p><b>Group 2:</b> Solve the following system.</p> $x = 1 + t \quad y = 2 + t \quad z = -t$ $x = 3 - 2s \quad y = 4 - 2s \quad z = -1 + 2s$ $s, t \in \mathfrak{R}$	<p><b>Group 2:</b> Solve the following system.</p> $(x, y, z) = (4, 6, -2) + t(-1, 2, 1)$ $2x - y + 6z + 10 = 0$ $t \in \mathfrak{R}$
<p><b>Group 3:</b> Solve the following system.</p> $(x, y, z) = (1, 1, 1) + t(1, 2, -3)$ $(x, y, z) = (3, 5, -5) + s(-2, -4, 6)$ $s, t \in \mathfrak{R}$	<p><b>Group 3:</b> Solve the following system.</p> $(x, y, z) = (2, 1, 4) + t(1, 0, 1)$ $3x - 4y - 3z - 9 = 0$ $t \in \mathfrak{R}$
<p><b>Group 4:</b> Solve the following system.</p> $x = -2 + s \quad y = 1 + 3s \quad z = 7s$ $(x, y, z) = (3, -3, 4) + t(5, -4, -2)$ $s, t \in \mathfrak{R}$	<p><b>Group 4:</b> Solve the following system.</p> $x = 2 - t \quad y = 4 - t \quad z = 1 + t$ $3x - y + 2z + 6 = 0$ $t \in \mathfrak{R}$

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## 6.7.2: Systems of Two Lines and Systems of a Line and a Plane and a Plane

After each expert has shared in your home group, summarize the findings by completing the following table. The description can be either words or a sketch.

System of Two Lines In Three-Space		System of a Line and a Plane in Three-Space	
Description	Number of Intersection Points	Description	Number of Intersection Points



75 min

**Math Learning Goals**

- Determine the intersections in three-space of two planes and three planes intersecting in a unique point given equations in various forms and understand the connections between the graphical and algebraic representations of the intersection.

**Materials**

- BLM 6.8.1, 6.8.2, 6.8.3, 6.8.4
- card stock and straws
- scissors

**Minds On...****Pairs → Exploration**

Using card stock as models for planes, students predict the three possible solutions for a system of two planes in three-space.

Students summarize the information the normal vectors and constants provide for each possible solution type (BLM 6.8.1).

**Curriculum Expectation/Observation/Oral Feedback:** Observe students as they complete BLM 6.8.1 and provide oral feedback, as required.

**Whole Class → Teacher-led Instruction**

Demonstrate elimination and substitution as methods for solving the systems algebraically (BLM 6.8.1). Help students make the connection between the geometric and algebraic representations:

- Describe how the algebraic solution indicates whether the planes intersect or not?
- How do you differentiate algebraically between coincident planes and planes intersecting in a line?

**Action!****Groups → Investigation**

In heterogeneous groups of three or four, students build the model of the system and solve it algebraically, using elimination or substitution (BLMs 6.8.2 and 6.8.3).

**Mathematical Process Focus: Representing and Connecting**

Students represent intersection of three planes geometrically and connect the algebraic solution to the geometric model.

**Consolidate Debrief****Whole Class → Discussion**

To make the connection between the geometric and algebraic representation ask:

- What is the significance of the algebraic representation as it relates to the geometric model?
- What observations can be made about the normal vectors to the planes in BLM 6.8.3? (*Answer: Normal vectors are not scalar multiples or coplanar.*)
- Will these properties be true for all systems of three planes with a unique solution?

**Home Activity or Further Classroom Consolidation**

Predict how the relationship among normal vectors to three planes will change for the other geometric scenarios summarized on Worksheet 6.6.3.

Journal Entry

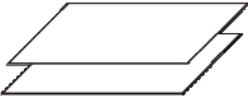
**Assessment Opportunities**

This is a consolidation of concepts developed in previous lessons in this unit.

Reference the eLearning Ontario “toolkit” for graphing lines and planes in 3-D.

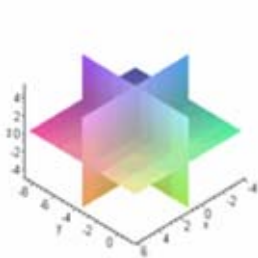
The connection to the scalar triple,  $\vec{a} \cdot \vec{b} \times \vec{c}$  will be made in the next lesson.

## 6.8.1: Characteristics of Normal Vectors for Intersecting Planes

System of Equations	Description	Sketch	Intersection Points	Analysis
$2x + 3y - 2z = 5$ $6x + 9y - 6z = 12$	Two distinct parallel lines		0	<p>Normal vectors are scalar multiples of each other.</p> <p>Constants are not the same multiple of each other.</p>
$2x - 13y - 6z = 7$ $(x, y, z) = (0, -1, 1) + s(3, 0, 1) + t(4, 2, -3)$				
$x - 3y + 6z = 13$ $x = 1 + 2s + 5t$ $y = -4s - t$ $z = 2 + s + 2t$				

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## 6.8.2: Intersection of Three Planes Investigation



### Problem

Consider the different ways three planes can intersect and answer the following questions:

- How is the concrete representation related to the algebraic solution?
- How are normal vectors used to verify the model?

### Procedure

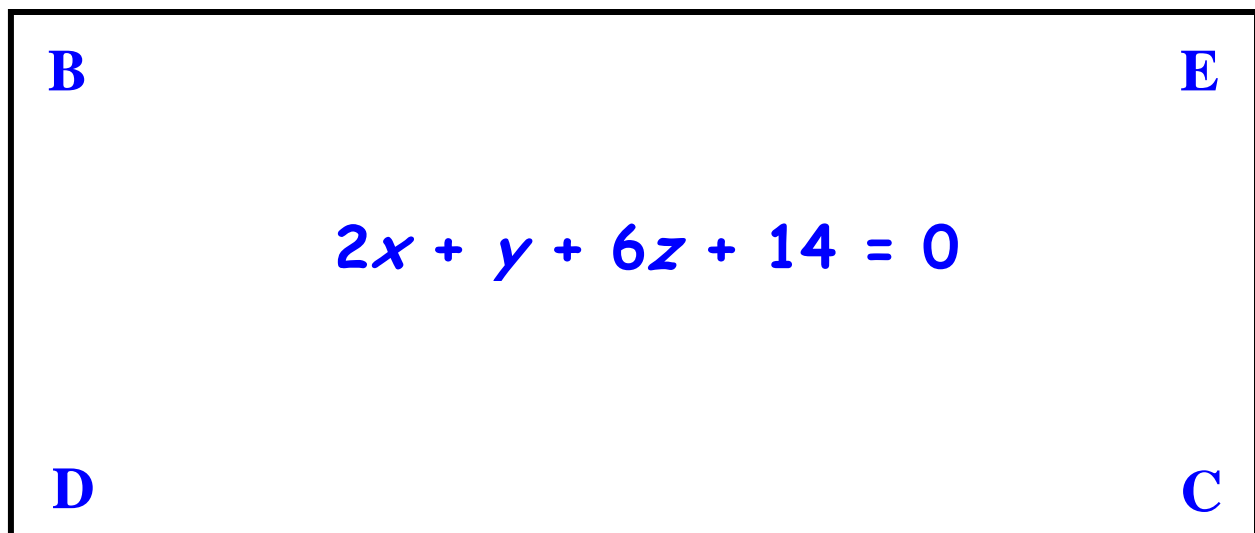
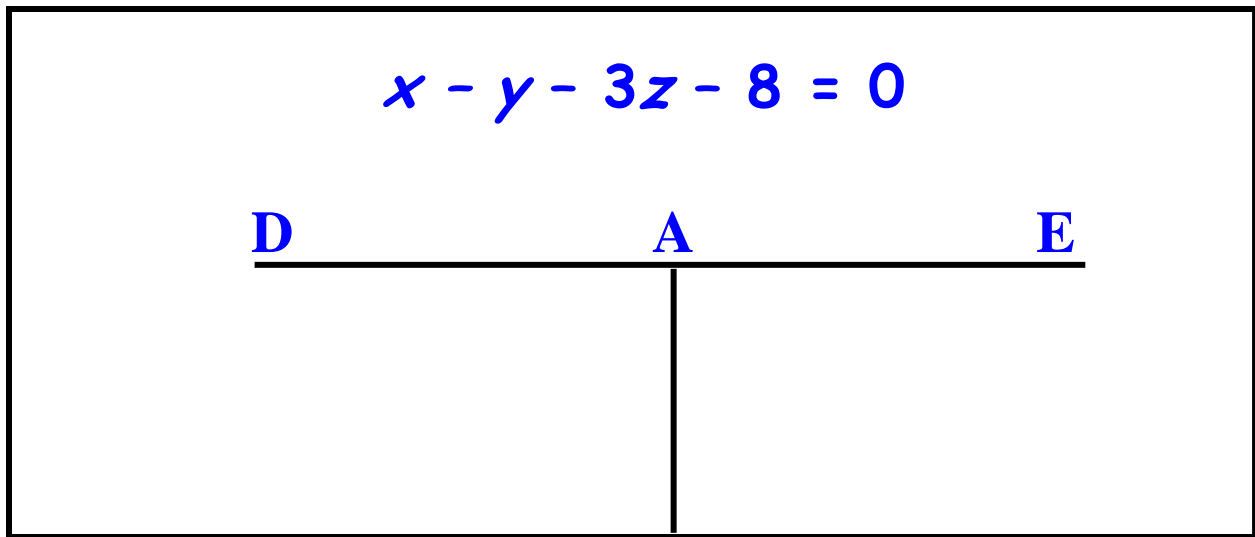
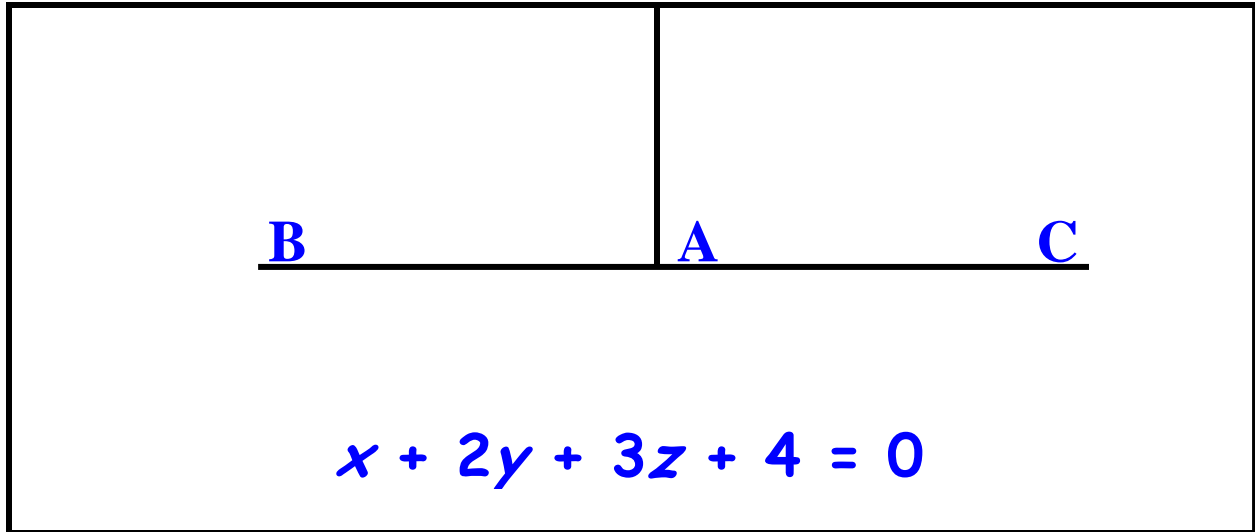
#### Part A: Geometric Model

1. Cut out and assemble the set of coloured cards representing planes by matching like letters. Observe and describe the intersection of this geometric model. Make a sketch of your model.
2. Predict how the algebraic solution will indicate this intersection.  
([Hint: Consider the possible geometric models and corresponding algebraic solutions of two lines in two-space.](#))
3. Using straws to represent the normal vector to each plane, describe the relationship among the normal vectors using terms such as parallel (collinear), coplanar, or non-coplanar.

#### Part B: Algebraic Model

1. Solve the system algebraically, using the equations of the planes.
2. Does your solution match your prediction from above? How do the normal vectors confirm your prediction model?
3. Summarize the connection between the algebraic solution and the geometric model.

### 6.8.3: Intersection of Three Planes – Set 1





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## 6.8.4: Intersection of Three Planes: Solutions and Conclusions (Teacher)

### Set 1

$$\Pi_1: x + 2y + 3z + 4 = 0 \quad (1)$$

$$\Pi_2: x - y - 3z - 8 = 0 \quad (2)$$

$$\Pi_3: 2x + y + 6z + 14 = 0 \quad (3)$$

$$(1) - (2) \quad 3y + 6z + 12 = 0 \quad (4)$$

$$2 \times (1) - (3) \quad 3y - 6 = 0 \quad (5)$$

$$\begin{array}{l} \text{substitute into (4)} \\ y = 2 \\ \text{substitute into (1)} \\ z = -3 \\ x = 1 \end{array}$$

### Conclusions

- The three planes intersect in the point in space  $(1, 2, -3)$
- The normal vectors are non coplanar (i.e., form a basis for  $\mathbb{R}^3$ )
- The scalar triple of the normal vectors,  $\vec{a} \cdot \vec{b} \times \vec{c}$  as will be demonstrated in the next lesson.



**Math Learning Goals**

- Determine the intersections of three planes in three-space given equations in various forms and understand the connections between the graphical and algebraic representation of the intersection.
- Recognize that if  $\vec{a} \cdot \vec{b} \times \vec{c} \neq 0$  is true then the three planes intersect at a point.
- Solve problems involving the intersection of lines and planes in three-space represented in a variety of ways.

**Materials**

- card stock
- chart paper and markers
- BLMs 6.9.1–6.9.5
- data projector

**Assessment Opportunities**

**Minds On... Groups → Placemat**

Students list/sketch all the possible intersections, or non-intersections, of three planes in three-space in their section of the place mat. As a group, students consolidate and classify their findings and write them in the centre of the placemat.

**Whole Class → Discussion**

Consolidate group findings, using a graphic organizer.

**Action!**

**Groups → Investigation**

**Curriculum Expectation/Observation/Mental Note:** Circulate, listen, and observe student proficiency at determining the intersection of three planes by solving a system of three equations.

In heterogeneous groups of three or four, students build the model of the system and solve it algebraically using elimination or substitution (BLM 6.9.1 and 6.8.2).

Students record their finding (BLM 6.9.2).

**Consolidate Debrief Whole Class → Discussion**

Lead a discussion to consolidate student understanding of the information they recorded.

Ask:

- What does the algebraic solution tell you about the uniqueness of the solution?
- How can you use normal vectors to distinguish between two different models with similar algebraic solutions?

Observe the values of the scalar triple product,  $\vec{a} \cdot \vec{b} \times \vec{c}$ . What geometric conclusions about the normal vectors, and subsequently the planes, can be deduced from this calculation?

**Mathematical Process Focus: Reasoning and Proving:** Students use normal vectors to classify the geometric solutions to the various intersections of three planes.

**Pairs → Extension**

Students complete BLM 6.9.3.

**Curriculum Expectation/Worksheet/Checkbric:** Collect BLM 6.9.3 and assesses student work using a checkbric.

**Home Activity or Further Classroom Consolidation**

Extend your collections of visual examples of combinations of points, lines and planes that have a finite distance between them.

**Intersection of 3 Planes.ppt**

Provide groups with three pieces of paper to represent plane intersections.

For information on placemats see p. 66 of *Think Literacy: Cross-Curricular Approaches, Grades 7–12*.

Use power point file (BLM 6.9.5) to consolidate student understanding of the possible solution types for the intersection of three planes (BLM 6.9.2).

Reference the eLearning Ontario “toolkit” for graphing lines and planes in three-spaces

Assessment as learning to allow students to check their understanding.

Select appropriate questions for practice

Application

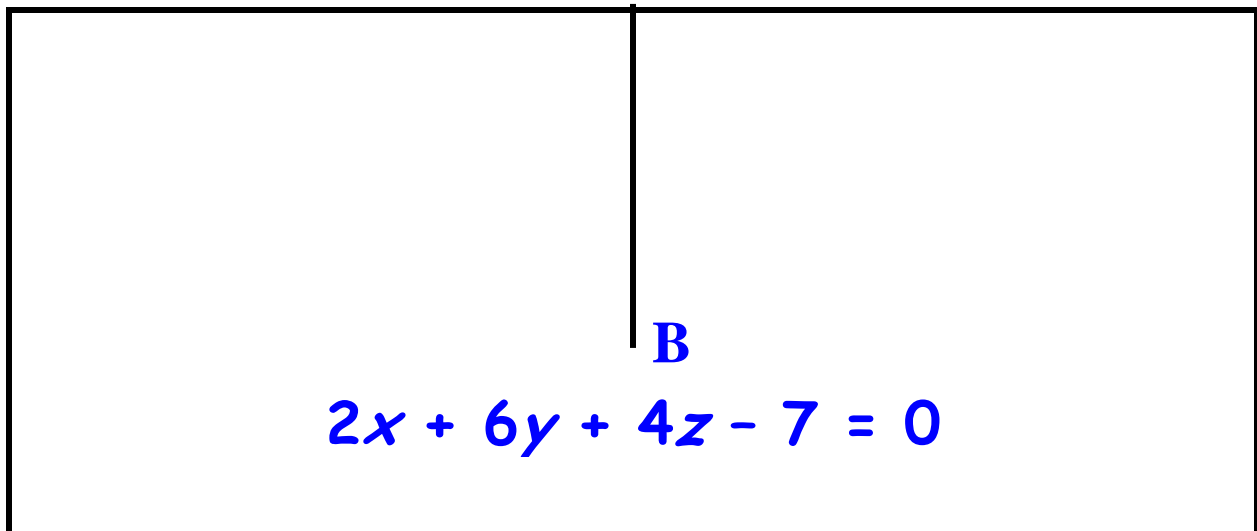
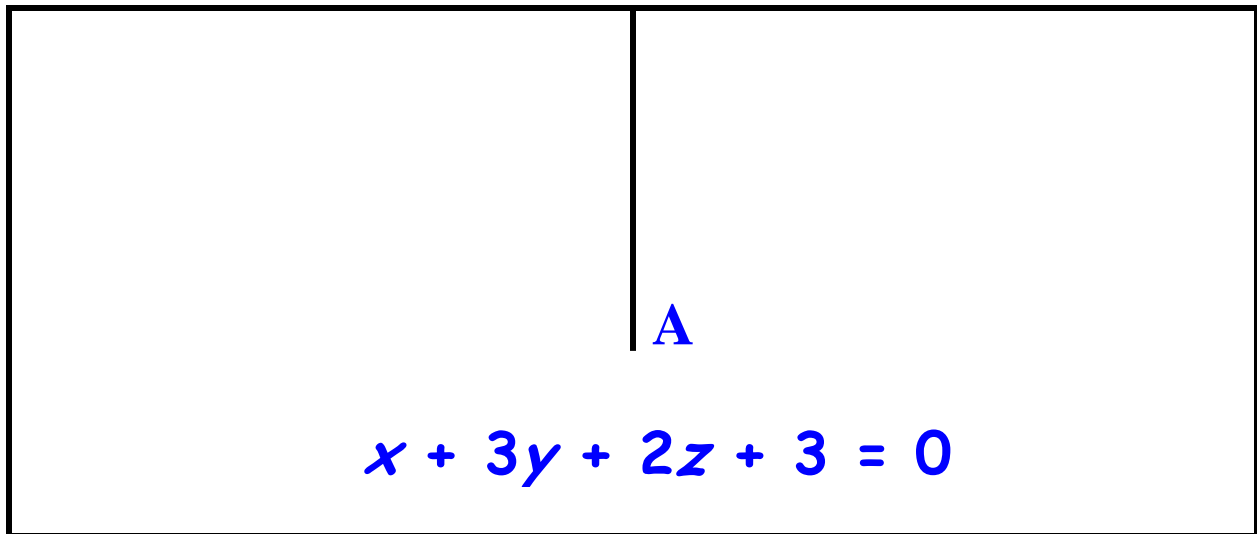
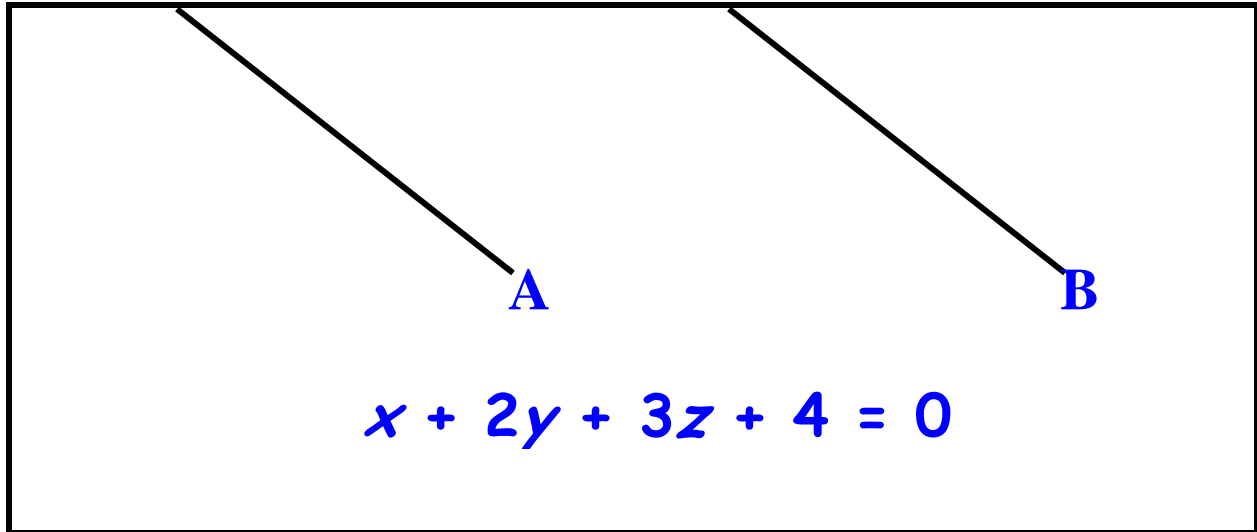
## 6.9.1: Intersection of Three Planes – Set 2

$$\text{A} \quad x + 2y + 3z + 4 = 0 \quad \text{B}$$

$$\text{B} \quad x - y - 3z - 8 = 0 \quad \text{C}$$

$$\text{C} \quad x + 5y + 9z + 10 = 0 \quad \text{A}$$

### 6.9.1: Intersection of Three Planes – Set 3



## 6.9.1: Intersection of Three Planes – Set 4

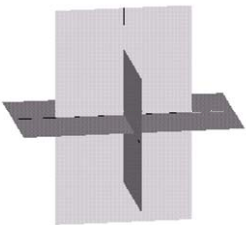
A	
$x + 2y + 3z + 4 =$	

A	
B	$x - y - 3z - 8 = 0$

	B
$x + 5y + 9z + 16 =$	

## 6.9.2: Characteristics of Normal Vectors for Intersecting Planes

Record the information found from the investigation on BLM 6.8.2.

System of Equations	Description	Sketch	Solution	Additional Information
<b>Set 1:</b> $x + 2y + 3z + 4 = 0$ $x - y - 3z - 8 = 0$ $2x + y + 6z + 14 = 0$	Three planes intersection in a point.		(1, 2, -3)	Normal vectors: $\vec{a} = (1, 2, 3)$ $\vec{b} = (1, -1, -3)$ $\vec{c} = (2, 1, 6)$ $\vec{a} \cdot \vec{b} \times \vec{c} = -18$
<b>Set 2:</b>				
<b>Set 3:</b>				
<b>Set 4:</b>				

Graphic source: [www.rwgrayprojects.com/Lynn/iop/iop.html](http://www.rwgrayprojects.com/Lynn/iop/iop.html)

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### 6.9.3: Connecting Algebraic and Geometric Models of the Intersection of Three Planes

1. List and sketch any other configuration of three planes which you have not modelled in the investigation 6.9.2.

$\vec{a} \cdot \vec{b} \times \vec{c} =$	$\vec{a} \cdot \vec{b} \times \vec{c} =$
$\vec{a} \cdot \vec{b} \times \vec{c} =$	$\vec{a} \cdot \vec{b} \times \vec{c} =$

2. If you solved the system of equations that are represented by these planes, what is the nature of solution would you expect?
3. How would you use normal vectors to identify the configuration?
4. a) Explain how, and in which models, the scalar triple product  $\vec{a} \cdot \vec{b} \times \vec{c}$  of normal vectors is helpful?  
  
b) Record the value of the scalar triple product,  $\vec{a} \cdot \vec{b} \times \vec{c}$ , for each case above.

---

## 6.9.4: Intersection of Three Planes: Solutions and Conclusions (Teacher)

### Set 2

$$\Pi_1: x + 2y + 3z + 4 = 0 \quad (1)$$

$$\Pi_2: x - y - 3z - 8 = 0 \quad (2)$$

$$\Pi_3: x + 5y + 9z + 10 = 0 \quad (3)$$

$$(1) - (2) \quad 3y + 6z + 12 = 0 \quad (4)$$

$$(1) - (3) \quad -3y - 6z - 6 = 0 \quad (5)$$

$$(4) + (5) \quad 6 = 0 \quad \text{contradiction}$$

$\therefore$  no solution  $\Rightarrow$  no intersection

### Conclusions

- a) normal vectors are not scalar multiples  
 $\therefore$  no parallel planes
- b) scalar triple product is zero  
 $\therefore$  normal vectors are coplanar (and no solution)  
 $\therefore$  planes form a triangular prism in space

### Set 3

$$\Pi_1: x + 2y + 3z + 4 = 0 \quad (1)$$

$$\Pi_2: x + 3y + 2z + 3 = 0 \quad (2)$$

$$\Pi_3: 2x + 6y + 4z - 7 = 0 \quad (3)$$

$$2 \times (2) - (3) \text{ results in: } 13 = 0 \text{ a contradiction}$$

$\therefore$  no solution  $\Rightarrow$  no intersection

### Conclusions

- a)  $\Pi_2$  and  $\Pi_3$  have parallel normal vectors **BUT** are not merely multiples of the same plane  
 $\therefore$  parallel planes



---

## 6.9.4: Intersection of Three Planes: Solutions and Conclusions (Teacher)

(continued)

### Set 4

$$\Pi_1: x + 2y + 3z + 4 = 0 \quad (1)$$

$$\Pi_2: x - y - 3z - 8 = 0 \quad (2)$$

$$\Pi_3: x + 5y + 9z + 16 = 0 \quad (3)$$

$$(1) - (2) \quad 3y + 6z + 12 = 0 \quad (4)$$

$$(1) - (3) \quad -3y - 6z - 12 = 0 \quad (5)$$

$$(4) + (5) \quad 0 = 0 \quad \text{always true, (always a solution)}$$

$\therefore$  solution exists but not unique

Consider (4):  $y = -2z - 4$

If  $z = t$  then  $y = -2t - 4$

and  $x + 2(-2t - 4) + 3t + 4 = 0$

$$\therefore x = t + 4$$

i.e.,  $(x, y, z) = (t + 4, -2t - 4, t)$ , a line in space

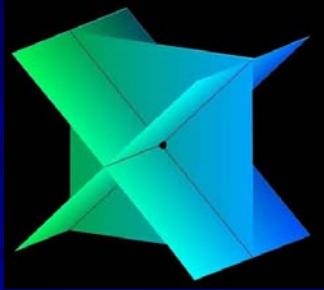
### Conclusions

a) and b) as in **Set 2**

c) Comparing the equations to **Set 1**,  $\Pi_3$  has been translated so that the lines of intersection of the three planes, taken in pairs, are now coincident.

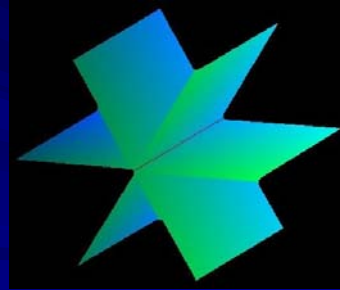
## 6.9.5: Intersections of Three Planes Slides

One Point of Intersection

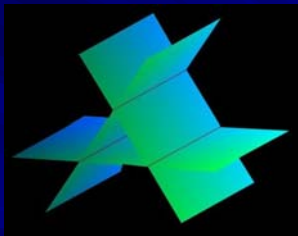


Source: [www.jbrookman.me.uk/graphics/index.html](http://www.jbrookman.me.uk/graphics/index.html)

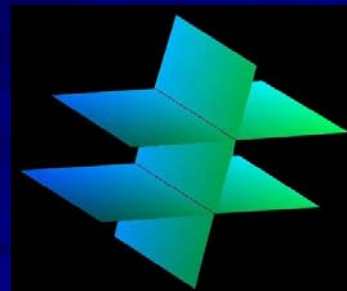
One Line of Intersection



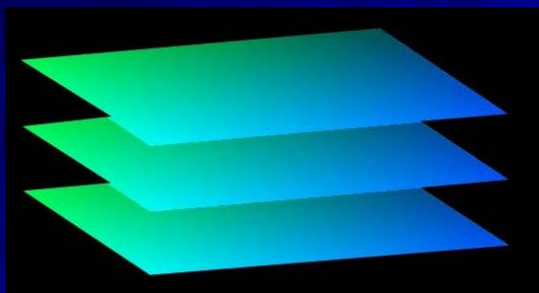
Triangular Prism –  
No Intersection



Two Parallel Planes –  
No Intersection



Three Parallel Planes –  
No Intersection



Source: [www.jbrookman.me.uk/graphics/index.html](http://www.jbrookman.me.uk/graphics/index.html)



75 min

**Math Learning Goals**

- Calculate the distance between lines and planes in three space with no intersection.
- Solve problems related to lines and planes in three-space that are represented in a variety of ways involving distances.

**Materials**

- BLM 6.10.1
- coloured pipe cleaners OR straws OR wooden skewers
- card stock

**Assessment Opportunities****Minds On... Whole Class → Think/Pair/Share**

Students classify the cases in which there is no common intersection making use of the models developed using BLM 6.6.2.

**Whole Class → Discussion**

Lead a discussion to summarize the cases using a chart or graphic organizer.

(**Note:** The models that do not intersect can be divided into two categories: those that have no intersections (two parallel lines, two skew lines, a line parallel to a plane, two parallel planes) and those that have partial intersections which were considered on Day 8).

Establish “look fors” (normals) and procedures to identify each model in the first category.

Make use of the pictures students collected for home extension Day 6 to demonstrate relevant scenarios.

Significant emphasis will be placed on normal vectors to classify and determine the distances required.

Straws can be connected end to end or cut to a more appropriate length.

It will be necessary to “suspend” lines and planes in space using an appropriate tool.

Reference the eLearning Ontario “toolkit” for graphing lines and planes in 3-D.

**Action!****Expert Groups → Guided Exploration**

In heterogeneous groups of three or four, students build models: two parallel planes and a line parallel to a plane (BLM 6.10.1).

**Whole Class → Discussion**

Summarize the group findings (BLM 6.10.1). (*Possible Answer: The distance between a line and a plane and between parallel planes can be determined by projecting any vector connecting a point on the line to a point on the plane or connecting two points, one on each plane, onto the common normal.*)

**Curriculum Expectation/Observation/Mental Note:** Observe students to identify who has quickly grasped the concepts.

**Mathematical Process Focus: Connecting:** Students connect prior concepts and procedures.

**Consolidate Debrief Whole Class → Think/Pair/Share → Discussion**

Pose the question: Can the distance between parallel lines in three-space be determined using a similar approach to the exploration above? Why or why not? Establish the understanding for determining the distance between planes and lines in three-space.

**Differentiating Instruction: Small Group** Provide a large model of two skew lines. Using a large cardboard box and two metre sticks placed appropriately through its interior).

Students note the common normal and a vector between the two lines, and demonstrate geometrically and algebraically the distance between the two lines.

Students must recognize that it is impossible to determine the common normal between two parallel lines in three-space.

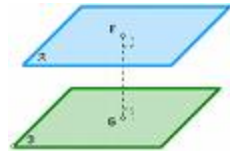
**Home Activity or Further Classroom Consolidation**

Complete the assigned practice questions.

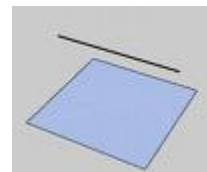
Select appropriate questions for practice

Practice

## 6.10.1: How Far Can It Be? Investigation



1. Using card paper and straws, construct a model of two parallel planes.
2. Construct a vector whose magnitude represents the distance between the planes.
3. Construct a common normal to the planes. How would you determine this normal algebraically?
4. Make a conjecture about a relationship between the normal in Step 3 and the vector in Step (2).
5. Construct a vector with one end on each of the planes. How would you determine the points and the vector algebraically?
6. What is the relationship among the vectors constructed in Steps 2, 3 and 5 in terms of a projection?
7. Explain why the projection of the vector in Step 5 onto the normal is independent of the choice of that vector.
8. Describe what you would do *algebraically* to find the distance between two parallel planes.
9. **Repeat** steps 1 through 7 for a line parallel to a plane.  
Describe what you would do algebraically to find the distance from a line to a parallel plane.



10. **Reflect:** What does it mean if the distance calculated in either of the above cases is zero?

Images: [intermath.coe.uga.edu/dictionary/descript.asp?t...](http://intermath.coe.uga.edu/dictionary/descript.asp?t...),  
[mathworld.wolfram.com/ParallelLineandPlane.html](http://mathworld.wolfram.com/ParallelLineandPlane.html)